

# PREDATOR

**Materials:** 1 deck of *Kentucky's Aquatic Wild Cards*

**Number of Players:** 2

**Rules:** (This game follows the same basic rules as *War*.)

Jokers and Wild Cards are not used when playing the game “*Predator*”.

Shuffle the deck of cards and deal them into two equal piles.

Players simultaneously remove the top card from their own pile and drop it onto the table between them.

As the card is released, the players must quickly determine the relationship between the two organisms depicted on the card.

- If both organisms are predators, the game continues.
- If the organisms are both prey of other organisms, play continues.
- If neither player is certain of the relationship, play continues
- If one organism is the prey of the other, the first person to realize it will slap the pile and say “Predator!”

At that time, all the cards in the pile belong to the player who correctly identifies the predator/prey relationship shown on the cards.

Each time a player correctly captures the pile of cards, they will set those aside to be counted at the end of the game.

If cards remain in the pile at the end of the game and no player has won them by identifying a predator/prey relationship, then those cards are not counted by either player.

The player with the most cards wins.