

Boatwright WMA Waterfowl Hunting Assignment Process

This season, Boatwright Wildlife Management Area (WMA) will offer both in-person and online-only drawings weekly for waterfowl hunt dates for the 2021-2022 season.

Based on the high level of interest in online applications for Boatwright WMA last season, the Kentucky Fish and Wildlife Commission voted in favor of a hybrid plan for assigning daily hunting spots at the area.

Online applications will be taken the week before the hunt, Wednesday through Sunday. A random drawing for that week's spots will be held the following Monday.

Seventy percent of the hunting spots will be selected from the online applicants. The remaining 30 percent of spots will be assigned during an in-person drawing. Any unfilled slots from online applicants will be filled through an in-person drawing.

Each Monday drawing will determine hunters and locations for the following Wednesday through Sunday. Boatwright WMA will offer eight weeks of waterfowl hunting this season.

Application Rules:

- You must have the necessary license and permit needed for waterfowl hunting when you apply.
- You must be at least 18 years old.
- You cannot apply if you were cited for waterfowl hunting violations on a waterfowl quota hunt the previous season.

How to apply for the Online Drawing:

- Go to Kentucky Fish and Wildlife's online application page at app.fw.ky.gov/huntdraw.
- Enter your last name, date of birth and last four digits of your social security number.
- Apply individually; you may take up to three guests.
- Select the days that you want to hunt.
- Select your preference for a Boat-in/Walk-in spot (these require a boat to access) or a pit/blind/walk-in spot (these do not require a boat to access).
- On Monday night, go online to fw.ky.gov and check the "My Profile" tab to see if you were selected. You will see your hunting location if you were drawn. Download and print a copy of your check-in and check-out card.
- If you are drawn and cannot hunt, please surrender your spot so the next hunter may go hunting. There is no penalty for surrendering your spot and it will not affect your chances for being drawn in the future. You need to surrender your spot by 6 a.m. (Eastern) the day before your hunt to give time for the new party to be notified.

- To give up your spot, go online to app.fw.ky.gov/huntdraw and sign in. Click the “Surrender” button next to your spot assignment. Surrendered spots will go to the next person in line for that day. Hunters receiving surrendered spots will be notified via email, or they can check the Hunt Draw app. Applicants should make sure they have a valid email entered in the Kentucky Fish and Wildlife system.
- The online drawing will be suspended during periods of flooding. Backwaters can be dangerous and only the most experienced should attempt hunting. Hunting spots during flooding will only be available to those attending the in-person drawing.

The Day of Your Hunt:

- The Party Leader/Drawn Hunter must check in between 4:15 a.m. and 4:45 a.m. (Central) at the Ballard Bottoms Tourism Council Building (the old First General Baptist Church Fellowship Hall), 255 S. 4th Street, Barlow, Ky. Any spots not claimed through check in by 4:45 a.m. will be forfeited to the in-person drawing.
- Additional party members should not enter the building.
- After checking in, hunters may proceed to their hunting spot.
- Carry your check-out card (hunting permit) with you.
- Stop hunting and leave the area by 2 p.m. (Central).
- Before going home, drop your check-out card in the drop box located at the Ballard Bottoms Tourism Council Building before 3 p.m. (Central).
- Remember to follow all normal rules pertaining to hunts at Boatwright WMA.

In-Person Drawing:

- Unassigned and unclaimed spots will be available for the in-person drawing.
- Select one person as party leader; that person will go alone into the Ballard Bottoms Tourism Council Building to check in.
- The party leader for the in-person drawing must check in from 4:15 a.m. to 4:45 a.m. (Central)
- A hunting party not checked in by 4:45 a.m. will not be eligible for that day’s drawing.
- Hunting parties will be randomly drawn for available spots. The first party drawn has first choice of available spots; the second party drawn selects from among the remaining spots. The process continues until all slots are filled.
- Last season, approximately 50 percent of spots drawn online remained unfilled. If this trend continues, the majority of hunters this season will be selected through the in-person drawing.

Week	Hunting Dates	Application Days	Drawing Date
1	Dec 8-12	Dec 1-5	Dec 6
2	Dec 15-19	Dec 8-12	Dec 13
3	Dec 22-23 & Dec 26	Dec 15-19	Dec 20
4	Dec 29-31 & Jan 2	Dec 22-26	Dec 27
5	Jan 5-9	Dec 29-Jan 2	Jan 3
6	Jan 12-16	Jan 5-9	Jan 10
7	Jan 19-23	Jan 12-16	Jan 17
8	Jan 26-30	Jan 19-23	Jan 24

Table of Available Hunting Locations for Online Drawing.

<u>Boat and Walk-In (Boat necessary)</u>	<u>Pits, Blinds & Walk-in (Boat not needed)</u>
Beaver Dam	4 Corners
Black Wolf Swamp 1	400 Acre 27/A
Black Wolf Swamp 2	Blenderman 7
Black Wolf Swamp 3	Blenderman 8
Black Wolf Swamp 4	Blenderman 9
Black Wolf Swamp 5	East Payne 16
Black Wolf Swamp 6	Honey Lake
Buck Lake Boat 3/4	Olmstead 10
Buck Lake Boat 5	Olmstead 14
Buck Lake Boat 6	Olmstead 19
Buck Lake Boat 7	Olmstead 20
Buck Lake Scatters A	Perkins 13
Buck Lake Scatters B	Stallings 1&2
Buck Lake Scatters C	Stevens 6
Fish Lake 1	Swan 1
Fish Lake 2	Swan 2/2A
Flat Lake Boat 2	Swan 3/3A
Flat Lake Boat 3	Swan 4
Flat Lake Boat 4	West Payne 17
Flat Lake Boat 5	
Flat Lake Walk-in A	
Flat Lake Walk-in B	
Flat Lake Walk-in C	
Second Lake	

*** Available hunting locations subject to change based on conditions. The updated list available each week will be visible on the HuntDraw App when you apply. Some sites may only be available via the in-person drawing.